

## CASE STUDY

### The Guardian Crossword

#### Background and Client Objectives

In March 2003, Roundpoint developed mobile versions of The Guardian quick and cryptic crosswords. The crosswords could be downloaded every day and played at a convenient time to suit the player, as the crosswords were stored directly on the phone. Each puzzle was saved on the phone and could be played until deleted.

Unlike the pen and paper approach to crosswords, on the mobile, players could have as many attempts at a clue as they like. Solutions were available a clue at a time or the whole crossword could be revealed.

The crossword could be accessed from a link on The Guardian's mobile site and instructions for specific devices were also made available.



#### Roundpoint's Solution

The mobile crosswords were developed in Java by Roundpoint. The player could access a clue by using the directional buttons on the phone to position the cursor onto a clue. A See Clue button could be pressed to access both the across and down clues. Once a clue was selected, any letters which were already in the clue were displayed. At any time, players could view the crossword grid and choose a different clue.

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